

Trustworthy Machine Learning

Online Learning

Sangdon Park

POSTECH

Contents from

CS229T/STAT231: Statistical Learning Theory (Winter 2016)

Percy Liang

Last updated Wed Apr 20 2016 01:36

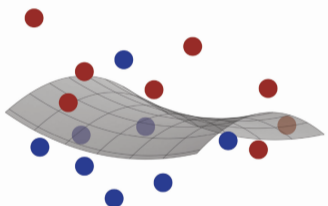
These lecture notes will be updated periodically as the course goes on. The Appendix describes the basic notation, definitions, and theorems.

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Foundations of Machine Learning second edition



Mehryar Mohri,
Afshin Rostamizadeh,
and Ameet Talwalkar

and various papers.

Motivation

- We have considered *statistical learning* (*i.e.*, learning under the i.i.d. assumption)

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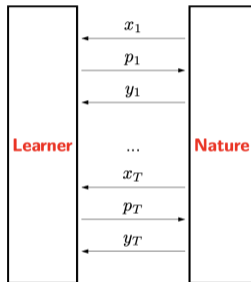
- We have considered *statistical learning* (i.e., learning under the i.i.d. assumption)
- However, this assumption can be broken, e.g., distribution shift, price data
- Here, we will weaken this assumption.
 - ▶ batch to online: “how data arrives”
 - ▶ statistical to adversarial: “how data are generated”

Setup

- Prediction task: learn to map an example $x \in \mathcal{X}$ to a label $y \in \mathcal{Y}$

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- Online learning game between a learner and nature



Protocol:

for $t = 1, \dots, T$ **do**

Learner receives an example $x_t \in \mathcal{X}$

Learner outputs prediction $p_t \in \mathcal{Y}$

Learner receives a true label $y_t \in \mathcal{Y}$

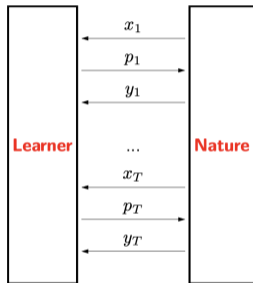
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Learner update model parameters

end for

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- The learner is a function \mathcal{A} that returns the current prediction given the full history, *i.e.*,

$$p_{t+1} = \mathcal{A}(x_{1:t}, p_{1:t}, y_{1:t}, x_{t+1})$$

Example: Online Binary Classification for Spam Filtering

Be careful with this message The sender hasn't authenticated this message so Gmail can't verify that it actually came from them.

Report spam

Looks safe



- examples: $\mathcal{X} := \{0, 1\}^d$ are boolean feature vectors (presence or absence of a word)
- labels: $\mathcal{Y} := \{+1, -1\}$ are whether a document is spam or not
- zero-one loss: $\ell(y_t, p_t) = \mathbb{1}(y_t \neq p_t)$ is whether the prediction was incorrect

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 - ▶ The history grows in time by $O(T)$ and in space by $O(T)$.
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- Online learning algorithms have the potential to adapt.
 - ▶ *e.g.*, we have labels on adversarial examples!
- For some applications (*e.g.*, spam filtering), examples are generated by an adversary.

“Goodness” Metric

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- No! In the adversarial setting, the adversary can manipulate data to make the learner trivially bad loss.

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- No! In the adversarial setting, the adversary can manipulate data to make the learner trivially bad loss.
- What do you do when your grade is awful? Compare to the best grade in your class!

Regret

Definition

$$\text{Regret} := \underbrace{\sum_{t=1}^T \ell(y_t, p_t)}_{\text{learner}} - \underbrace{\min_{h \in \mathcal{H}} \sum_{t=1}^T \ell(y_t, h(x_t))}_{\text{best expert}}$$

- \mathcal{H} is a class of experts.
- The best expert is a role model of the learner.
- We will consider the worst case regret (*i.e.*, labeled examples are generated by an adversary)

Negative Result

Setup:

- binary classification, *i.e.*, $y \in \{-1, +1\}$
- zero-one loss, *i.e.*, $\ell(y_t, p_t) := \mathbb{1}(p_t \neq y_t)$
- the learner is fully **deterministic**.

claim

For all deterministic learner \mathcal{A} , there exists an \mathcal{H} and the sequence of labeled examples such that

$$\text{Regret} \geq \frac{T}{2}.$$

- Too bad...
- Why?

Negative Result: Why? Intuition

- An adversary (who has full knowledge of the learner) can choose y_t to make it different to the learner's choice p_t .
- Thus, the learner's cumulative loss is T !
- Not yet; how about the best expert's loss?
- Consider two experts, *i.e.*, $\mathcal{H} := \{h_{-1}, h_{+1}\}$ (where h_y always predict y).
- Thus, we have

$$\ell(y_t, h_{-1}(x_t)) + \ell(y_t, h_{+1}(x_t)) = 1 \quad \Rightarrow \quad \sum_{t=1}^T \ell(y_t, h_{-1}(x_t)) + \sum_{t=1}^T \ell(y_t, h_{+1}(x_t)) = T$$

$$\Rightarrow \sum_{t=1}^T \ell(y_t, h_{-1}(x_t)) \leq \frac{T}{2} \quad \text{or} \quad \sum_{t=1}^T \ell(y_t, h_{+1}(x_t)) \leq \frac{T}{2}$$

$$\Rightarrow \text{Regret} := \underbrace{\sum_{t=1}^T \ell(y_t, p_t)}_{=T} - \underbrace{\min_{h \in \mathcal{H}} \sum_{t=1}^T \ell(y_t, h(x_t))}_{\leq \frac{T}{2}} \geq \frac{T}{2}.$$

Outline

- Halving Algorithm
 - ▶ Deterministic
 - ▶ Separable assumption
 - ▶ Finite \mathcal{H}
- Exponential Weighting Algorithm
 - ▶ Randomized
 - ▶ No separable assumption
 - ▶ Finite \mathcal{H}
- Perceptron Algorithm
 - ▶ Deterministic
 - ▶ Separable assumption
 - ▶ Infinite \mathcal{H}

Add an Assumption without Randomization

Assumption (separable)

Assume that the best expert $h^ \in \mathcal{H}$ obtains zero cumulative loss (i.e., $\ell(y_t, h^*(x_t)) = 0$ for all $t \in \{1, \dots, T\}$).*

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- This impose restrictions on adversaries.
- We saw a similar assumption in PAC learning.
- Practical setup? adaptive conformal prediction

Halving Algorithm

Algorithm 1 Halving Algorithm

```
1:  $\mathcal{H}_1 \leftarrow \mathcal{H}$ 
2: for  $t = 1, \dots, T$  do
3:   Observe  $x_t$ 
4:   Predict  $\hat{y}_t = \text{MajorityVote}(\mathcal{H}_t, x_t)$ 
5:   Observe  $y_t$ 
6:   if  $\hat{y}_t \neq y_t$  then
7:      $\mathcal{H}_{t+1} \leftarrow \{h \in \mathcal{H}_t \mid h(x_t) = y_t\}$ 
8:   else
9:      $\mathcal{H}_{t+1} \leftarrow \mathcal{H}_t$ 
10:  end if
11: end for
```

- $\mathcal{Y} := \{-1, +1\}$
- \mathcal{H}_t : a set of correct experts.
- Under the separable assumption, keep only correct experts.
- Due to the separable assumption, we can discard at least half of experts at some iterations!

Halving Algorithm: A Regret Bound

Theorem

Under the realizable assumption, for any $(x_t, y_t)_{t=1}^T$, we have

$$\text{Regret} \leq \log_2 |\mathcal{H}|.$$

Halving Algorithm: A Regret Bound

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Under the realizable assumption, for any $(x_t, y_t)_{t=1}^T$, we have

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- Very strong results due to the separable assumption.
 - ▶ after a finite number of iterations, the predictor never makes mistakes.

Halving Algorithm: A Regret Bound

Proof Sketch

- Let M be the number of mistakes.
- For each mistake, at least half of the experts are eliminated, *i.e.*, if \hat{y}_i made a mistake,

$$\frac{|\mathcal{H}_{i+1}|}{|\mathcal{H}_i|} \leq \frac{1}{2} \Rightarrow \frac{|\mathcal{H}_{T+1}|}{|\mathcal{H}|} \leq \frac{1}{2^M}.$$

- Due to the realizable assumption, we have

$$1 \leq |\mathcal{H}_{T+1}|.$$

- $M = \text{Regret}$.

Remove the Separable Assumption

- The separable assumption is too strong
- Let remove this.
- Then, we need a randomization algorithm.
- One example: Exponential weighting algorithm.

Exponential Weighting Algorithm

Algorithm 2 Exponential Weighting Algorithm

- 1: $w_1 \leftarrow (1/|\mathcal{H}|, \dots, 1/|\mathcal{H}|)$
 - 2: **for** $t = 1, \dots, T$ **do**
 - 3: Observe x_t
 - 4: Predict $\hat{y}_t = h^{i_t}(x_t)$, where $i_t \sim w_t$
 - 5: Observe y_t
 - 6: Update $w_{t+1}(i) \propto w_t(i) \exp \{-\eta \ell(h^i(x_t), y_t)\}$ for all $i \in \{1, \dots, |\mathcal{H}|\}$
 - 7: **end for**
-

- \mathcal{H} : a set of experts
- $\ell(\cdot) \in [0, 1]$

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- \mathcal{H} : a set of experts
- $\ell(\cdot) \in [0, 1]$
- Due to the randomization in (4), an adversary cannot completely fool the learner.

Exponential Weighting Algorithm: A Regret Bound

Theorem

For any loss function ℓ with the range of $[0, 1]$, we have

$$\mathbb{E} \text{Regret} \leq \sqrt{T \ln |\mathcal{H}|}$$

if $\eta = \frac{8 \ln |\mathcal{H}|}{T}$.

- No separable assumption.
- “learnable”, i.e., $\frac{\text{Regret}}{T} = \sqrt{\frac{\ln |\mathcal{H}|}{T}}$ with a mild assumption on loss.
- Still we assume a finite set of experts.

Exponential Weighting Algorithm I

Proof sketch

Definitions:

- $L_t^i := \sum_{s=1}^t \ell(h_i(x_s), y_s)$: the cumulative loss of h_i up to t
- $W_t := \sum_{i=1}^{|\mathcal{H}|} \exp\{-\eta L_t^i\}$: a “potential value” at time t
- $W_0 := |\mathcal{H}|$: a “potential value” at time 0

Steps:

- 1 The lower bound of the “potential difference”:

$$\ln \frac{W_T}{W_0} = \ln \sum_{i=1}^{|\mathcal{H}|} \exp\{-\eta L_T^i\} - \ln |\mathcal{H}| \geq \ln \left(\max_{i \in \{1, \dots, |\mathcal{H}|\}} \exp\{-\eta L_T^i\} \right) - \ln |\mathcal{H}| = -\eta \min_{i \in \{1, \dots, |\mathcal{H}|\}} L_T^i - \ln |\mathcal{H}|.$$

Exponential Weighting Algorithm II

Proof sketch

- ② The upper bound of the “potential difference”:

$$\begin{aligned}\ln \frac{W_t}{W_{t-1}} &= \ln \frac{\sum_{i=1}^{|\mathcal{H}|} \exp\{-\eta L_t^i\}}{\sum_{i=1}^{|\mathcal{H}|} \exp\{-\eta L_{t-1}^i\}} = \ln \frac{\sum_{i=1}^{|\mathcal{H}|} \exp\{-\eta \ell(h_t^i(x_t), y_t)\} \exp\{-\eta L_{t-1}^i\}}{\sum_{i=1}^{|\mathcal{H}|} \exp\{-\eta L_{t-1}^i\}} \\ &= \ln \mathbb{E}_{i_t \sim w_t} \exp\left\{-\eta \ell(h^{i_t}(x_t), y_t)\right\} \leq -\eta \mathbb{E}_{i_t \sim w_t} \ell(h^{i_t}(x_t), y_t) + \frac{\eta^2}{8} \\ \Rightarrow \ln \frac{W_T}{W_0} &\leq -\eta \sum_{t=1}^T \mathbb{E}_{i_t \sim w_t} \ell(h^{i_t}(x_t), y_t) + \frac{\eta^2 T}{8}\end{aligned}$$

- For any $s \in \mathbb{R}$ and a random variable $X \in [a, b]$, $\ln \mathbb{E} e^{sX} \leq s \mathbb{E} X + \frac{s^2(b-a)^2}{8}$.

Exponential Weighting Algorithm III

Proof sketch

- 3 Combine the lower and upper bounds:

$$-\eta \min_{i \in \{1, \dots, |\mathcal{H}|\}} L_T^i - \ln |\mathcal{H}| \leq -\eta \sum_{t=1}^T \mathbb{E}_{i_t \sim w_t} \ell(h^{i_t}(x_t), y_t) + \frac{\eta^2 T}{8} \Rightarrow$$
$$\sum_{t=1}^T \mathbb{E}_{i_t \sim w_t} \ell(h^{i_t}(x_t), y_t) - \min_{i \in \{1, \dots, |\mathcal{H}|\}} L_T^i \leq \frac{\eta T}{8} + \frac{\ln |\mathcal{H}|}{\eta}$$

Algorithms So Far

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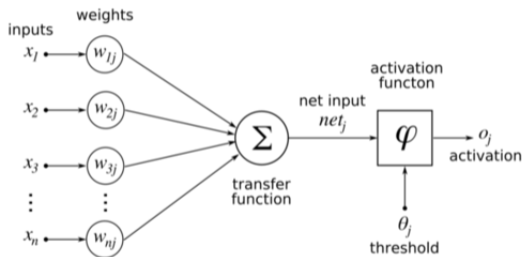
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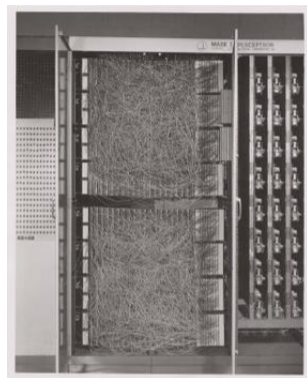
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 - ▶ Randomized
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 - ▶ Finite \mathcal{H}
- What's the next?
 - ▶ Remove the assumption on the finiteness of \mathcal{H} (under some assumptions)
 - ▶ Deterministic
 - ▶ Separable assumption (with some margin)
 - ▶ Infinite \mathcal{H}

Perceptron: History

TLDR: Father of Neural Networks!



(a) Perceptron



(b) Mark I Perceptron machine

- Invented in 1943 by Warren McCulloch and Walter Pitts.
- Firstly implemented in 1958 by Frank Rosenblatt(!)

Perceptron Algorithm: Setup

- \mathcal{D} : change over time but require the separable assumption.
- \mathcal{H} : linear functions without bias terms – additional assumption
- ℓ : 0-1 loss for classification

Perceptron Algorithm

Algorithm 4 Perceptron Algorithm

```
1:  $w_1 \leftarrow w_0 := 0$ 
2: for  $t = 1, \dots, T$  do
3:   Receives an example  $x_t \in \mathcal{X}$ 
4:    $\hat{y}_t \leftarrow \text{sign}(w_t \cdot x_t)$ 
5:   Receives a true label  $y_t \in \mathcal{Y}$ 
6:   if  $\hat{y}_t \neq y_t$  then
7:      $w_{t+1} \leftarrow w_t + y_t x_t$ 
8:   else
9:      $w_{t+1} \leftarrow w_t$ 
10:  end if
11: end for
```

Perceptron Algorithm: A Regret Bound

Theorem

Suppose $\|x_t\| \leq r$ for all t and for some r and there exists $\gamma > 0$ and $v \in \mathbb{R}^d$ such that

$$\gamma \leq \frac{y_t(v \cdot x_t)}{\|v\|}.$$

Then, we have

$$\text{Regret} \leq \frac{r^2}{\gamma^2}.$$

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- Assumption: separable with some margin

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- Assumption: separable with some margin
- The bound does not depend on T

Perceptron Algorithm: A Proof Sketch

- Let $\mathcal{J} \subseteq \{1, \dots, T\}$ be the set of time indices when updated.
- Thus, $\text{Regret} = |\mathcal{J}|$.
- From the “margin” assumption,

$$\begin{aligned}\gamma \text{Regret} &\leq \frac{\sum_{t \in \mathcal{J}} y_t (v \cdot x_t)}{\|v\|} = \frac{v \cdot \sum_{t \in \mathcal{J}} y_t x_t}{\|v\|} \\ &\leq \left\| \sum_{t \in \mathcal{J}} y_t x_t \right\| \\ &= \left\| \sum_{t \in \mathcal{J}} w_{t+1} - w_t \right\| = \|w_{T+1}\| \\ &= \sqrt{\sum_{t \in \mathcal{J}} \|w_{t+1}\|^2 - \|w_t\|^2} = \sqrt{\sum_{t \in \mathcal{J}} \|w_t + y_t x_t\|^2 - \|w_t\|^2} = \sqrt{\sum_{t \in \mathcal{J}} 2y_t w_t \cdot x_t + \|x_t\|^2} \\ &\leq \sqrt{\sum_{t \in \mathcal{J}} \|x_t\|^2} \leq r \sqrt{\text{Regret}}.\end{aligned}\tag{1}$$

- (1): Cauchy-Schwarz inequality, i.e., $u \cdot v \leq \|u\| \|v\|$

Conclusion

- What we learned
 - ▶ Halving Algorithm
 - ★ Deterministic
 - ★ Separable assumption
 - ★ Finite \mathcal{H}
 - ▶ Exponential Weighting Algorithm
 - ★ Randomized
 - ★ No separable assumption
 - ★ Finite \mathcal{H}
 - ▶ Perceptron Algorithm
 - ★ Deterministic
 - ★ Separable assumption
 - ★ Infinite \mathcal{H}
- Interesting materials
 - ▶ Online convex optimization
 - ▶ Stochastic bandits
 - ▶ Adversarial bandits